

Eric Scheur

2138 NW Irving St. #2B
Portland, OR 97210

503.228.6928
eric@sabudesign.com

objective

To continue developing as a professional character animator
in an environment with great people.

experience

Animation

- Animating 3D characters for national commercial campaigns
- Working with riggers and TD to develop animation controls unique to specific characters

Additional Studio Work

- Editing and Assistant Editing on national commercials
- Editing animatics for director and client approval
- Authoring of DVDs for studio showpieces, and client approval
- Design and layout of studio promotional book
- Assisting in archival process and archive process development for studio's digital media

Software

- Animation: Maya / 3D Studio Max / Cinema 4D
- Graphics: Photoshop / InDesign / Illustrator
- Video: Final Cut Pro / DVD Studio / After Effects / Quicktime Pro
- Audio: Peak / Sound Forge

work

- 2007 **Animator** LAIKA/House - Portland, OR
- 2004 -
present **Animator** Bent Image Lab - Portland, OR
- 2006 **Animator** Fashionbuddha Studios - Portland, OR
- 2001 -
2003 **Director of Marketing** Stark Raving Theatre - Portland, OR

education

- 2006 **AnimationMentor.com**
Diploma in Advanced Character Animation Studies
Mentored by:
Derek Friesenborg, *Sony Pictures Animation*
Charles Alleneck, *ILM*
Dave Burgess, *PDI/Dreamworks*
Ethan Hurd, *PDI/Dreamworks*
Gavin Moran, *Sony Pictures Animation*
- 2003 **NW Documentary - Portland, OR**
12-week Documentary Filmmaking Workshop
- 1999 **State University of New York at Buffalo**
Bachelor of Arts in English