

Eric Scheur • character animator

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Demo Reel Breakdown

- I am responsible for all character animation on this reel
- All material on this reel was animated at Bent Image Lab in Portland, OR using Autodesk 3dStudio Max

1. Apple Jacks • *Taken*

Hand-tracked Apple to a live-action leg. Believe it or not, those creases where Apple grabs were already there! Perfect!

2. Ensure • *Nutrition In Charge*

I loved scaring the daylight out of those corndogs.

3. Koodo • *Tree*

Lots of crazy straight-ahead animation and constraining to get the axe to behave itself, but I think El Tabador is quite skilled with it, don't you?

4. Airwick • *Raccoon*

Animating in a language I don't speak? Nicht leichter als das!

5. Apple Jacks • *Taken*

Yes, Apple actually gets a little 'excited' when he sees the bin of apples. *blush*

6. Koodo • *Compact*

El Tabador has such a huge personality, it was a ton of fun getting this small guy into such big poses!

7. Apple Jacks • *Big Apple*

Why do I love animating hands so much? I dunno, but if you need a hand animated I'm your guy.

8. Ensure • *Nutrition In Charge*

A stranger in an airport actually quoted this line to me; "I see you cupcake!" That made my day like you wouldn't believe!

9. Koodo • *Compact*

A little creepy? Sure. But seriously, there's no one El Tabador won't try his moves on.